



# *entertainment & art*

## *Play*

games, musical instruments, video and architecture

DECC, Leiden  
10 April 2006

Bert Bongers



[to entertain, press enter]

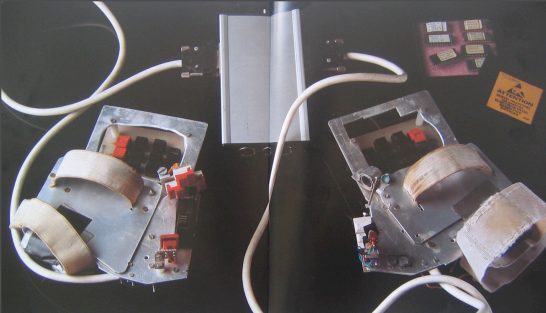


**Enter-**  
*tainment*

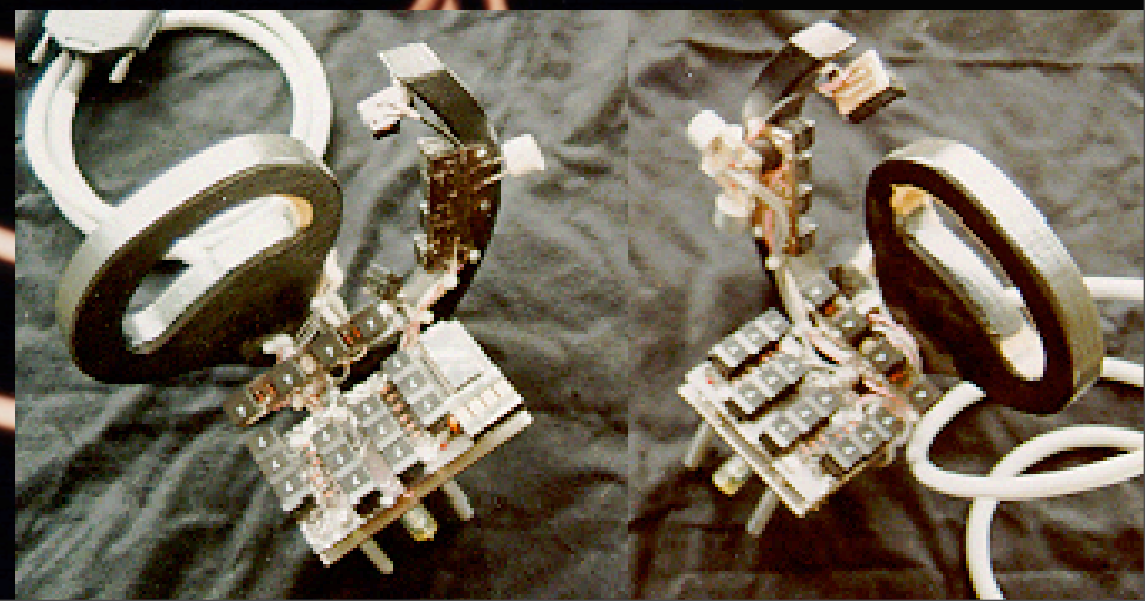
PLAY



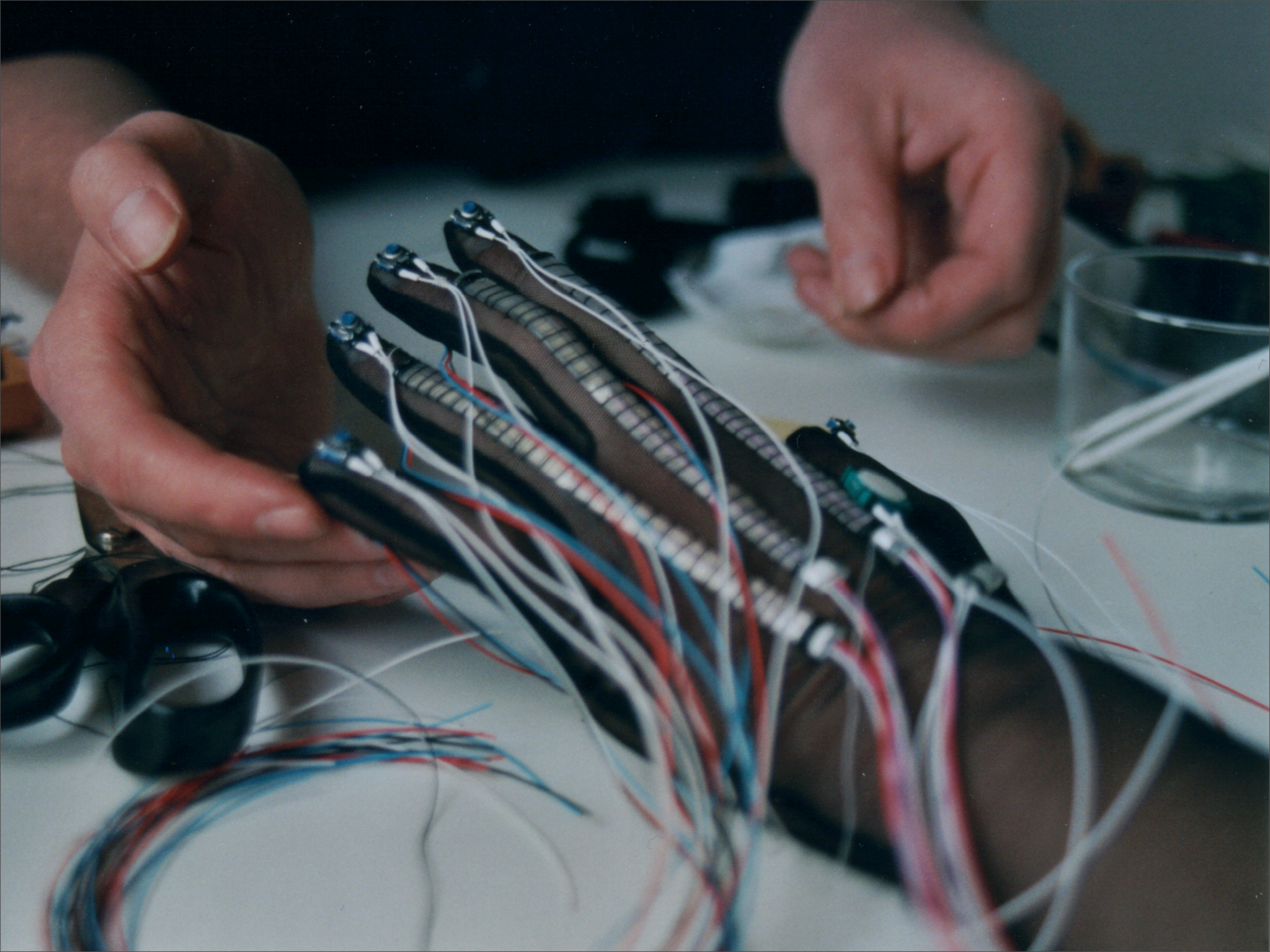




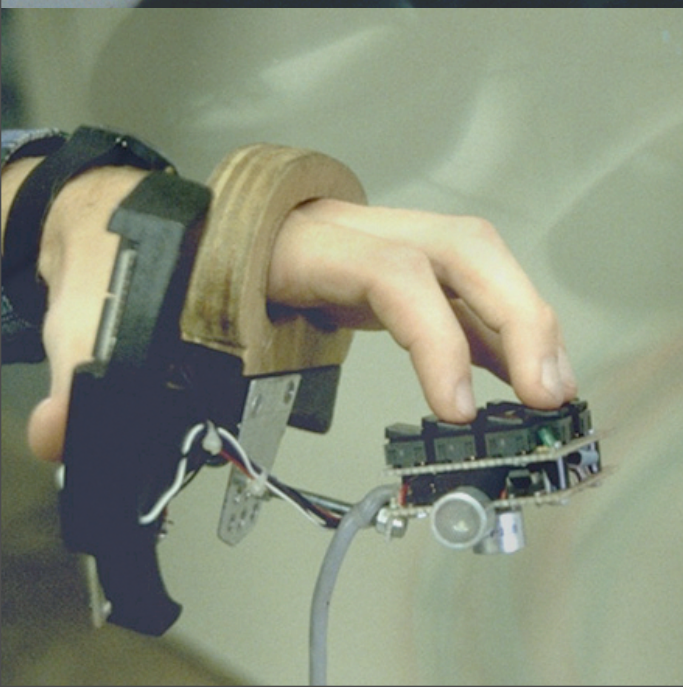
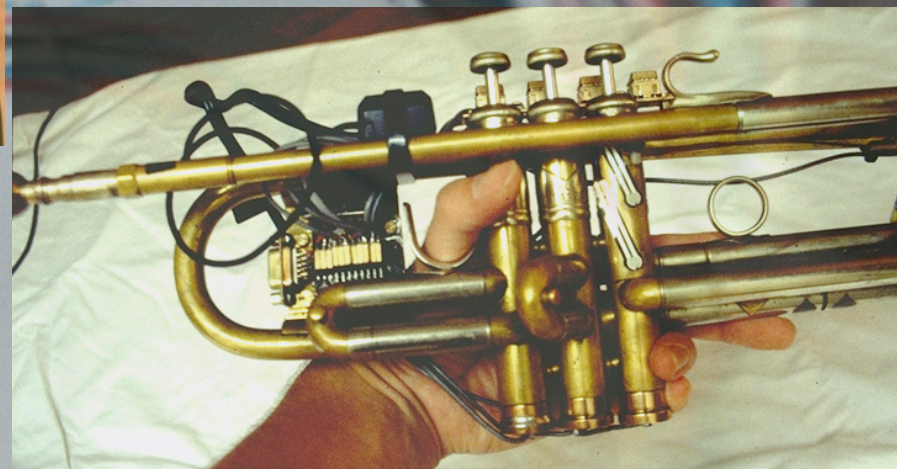
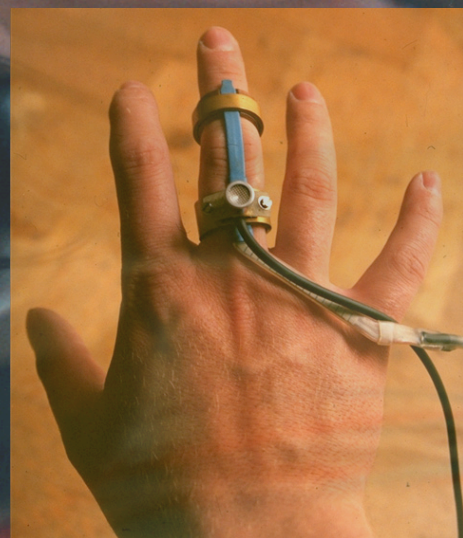
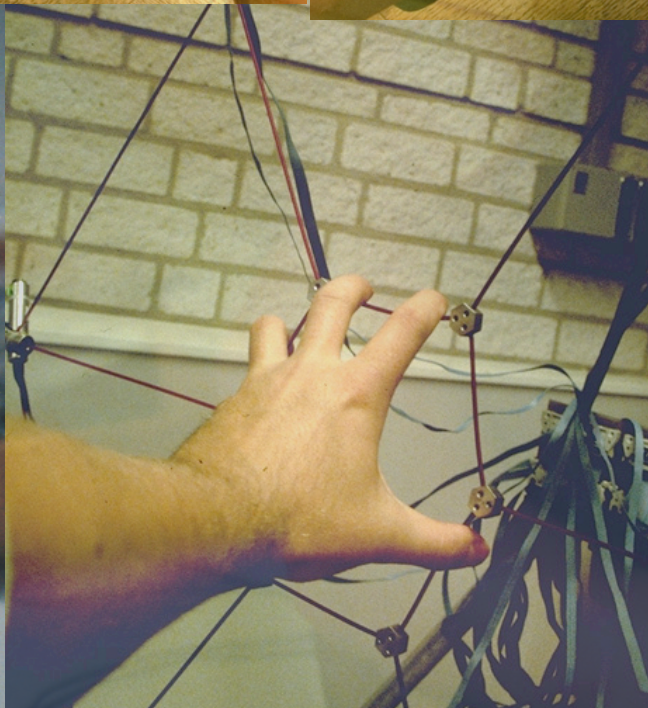
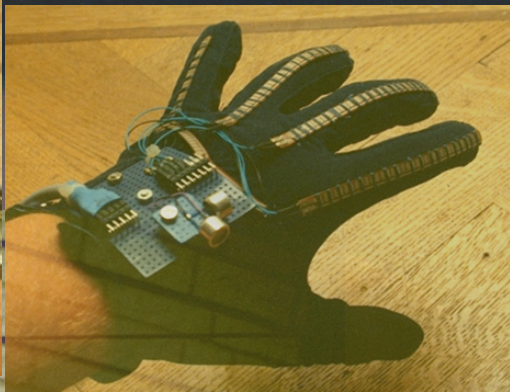
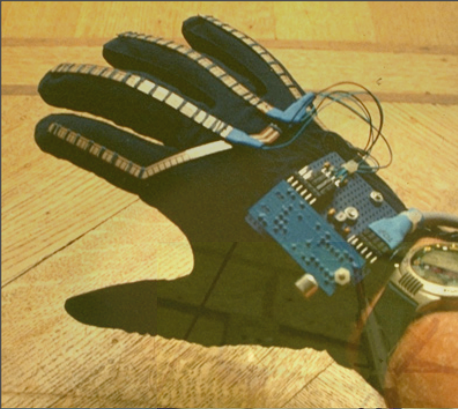
Michel Waisvisz  
STEIM, Amsterdam



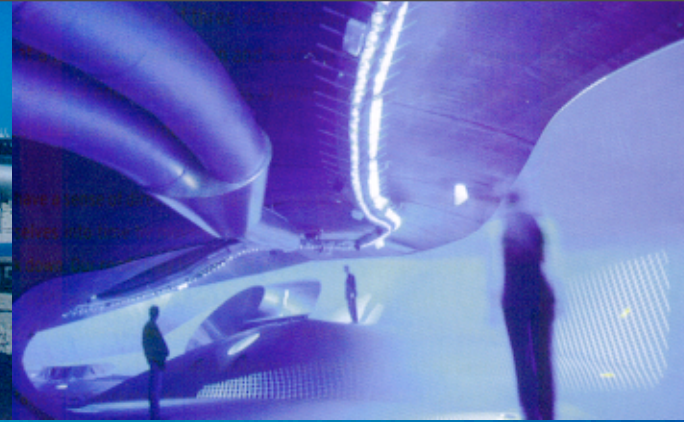
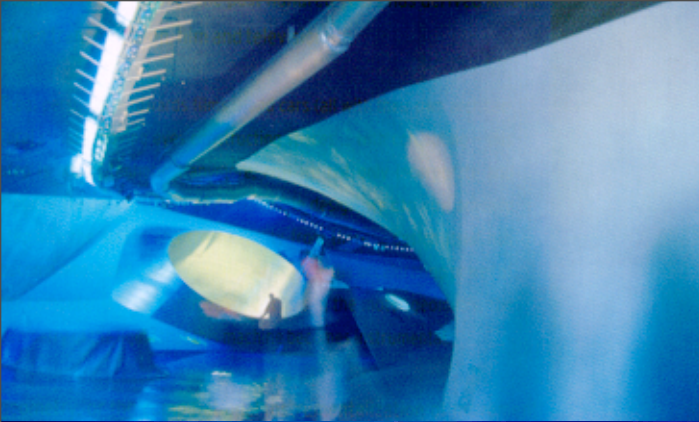












Water Pavilion  
Lars Spuybroek (NOX) , Kas Oosterhuis (ONL)





# Multimodal Interaction in Protospace


Delft University of Technology, department of Architecture

**Kas Oosterhuis**













 **IWEB**

Opdrachtgever: TU Vastgoed

Architect	ONL	Ons Landschap	Rotterdam
Interieur		Meijer Staalbouw B.V.	Stercksekerke
Maatschappij		Dura Vermeer	Rotterdam
Installatiewerk		Buis Installatie Services B.V.	Waddinxveen
Konstruktie		Konstruktiebus Fabrik B.V.	Middelburg
Tecel architectuur		Polyned B.V.	Deerlijk
Installatie advies		De Onix	Deerns Raadgevende Ingenieurs B.V.

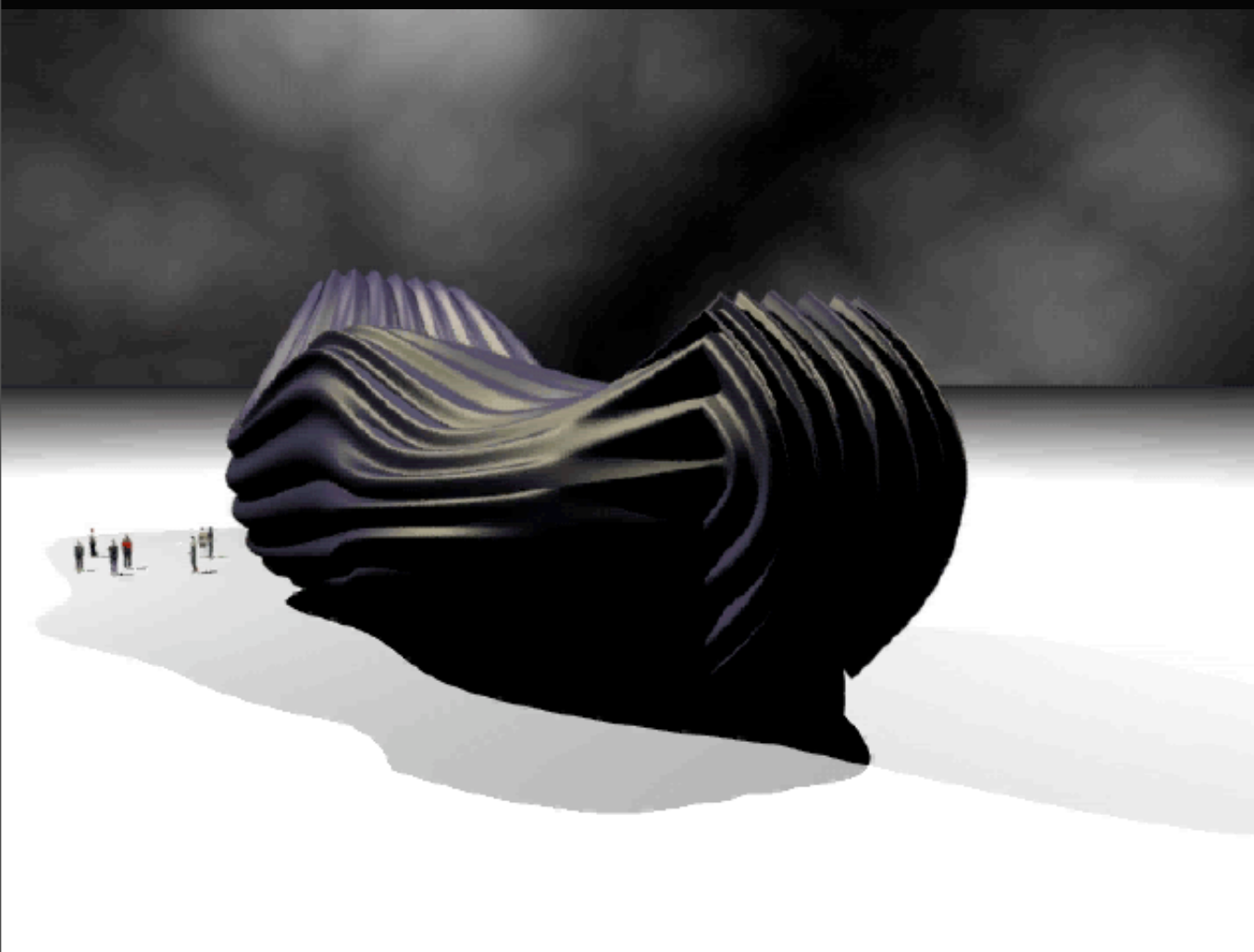






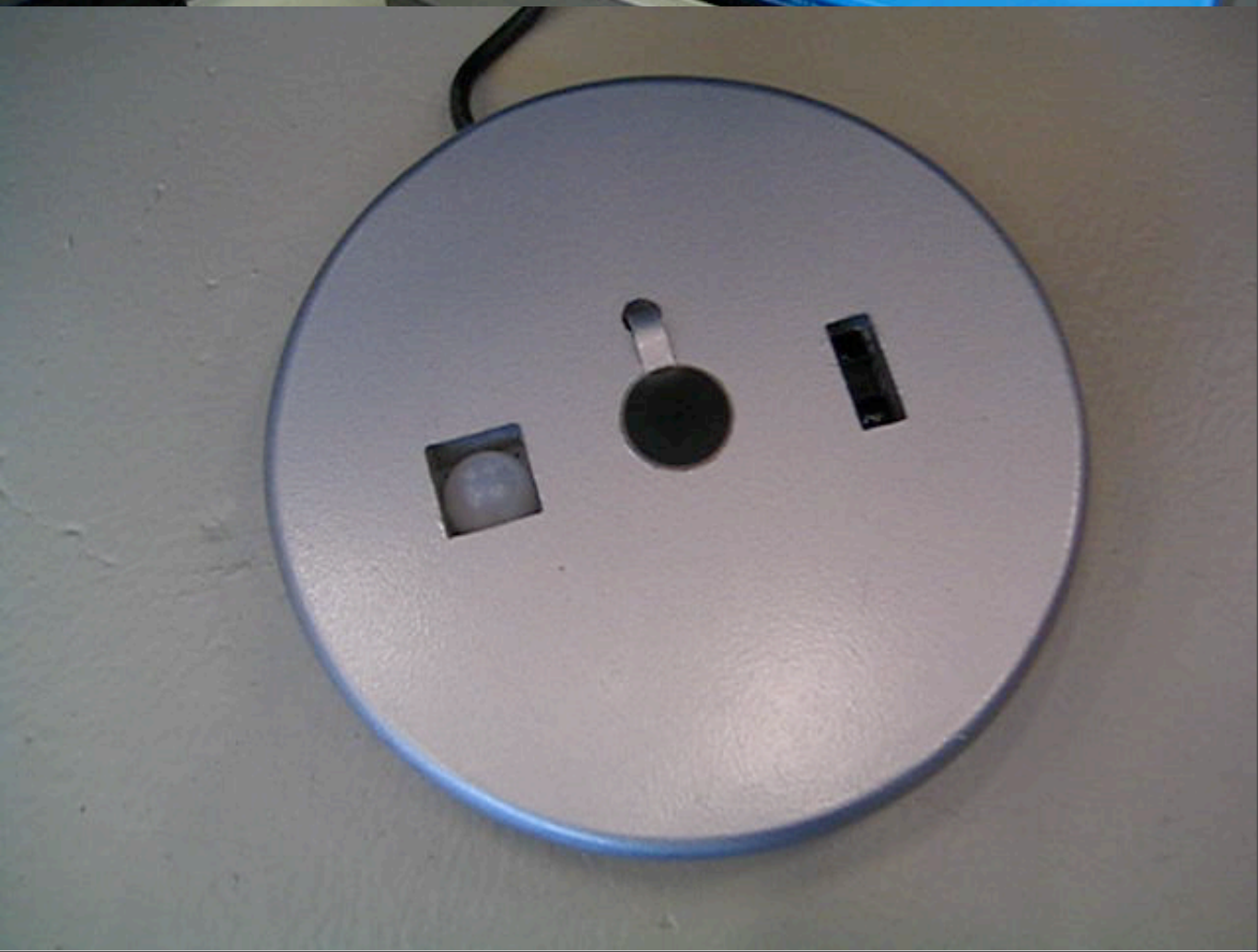
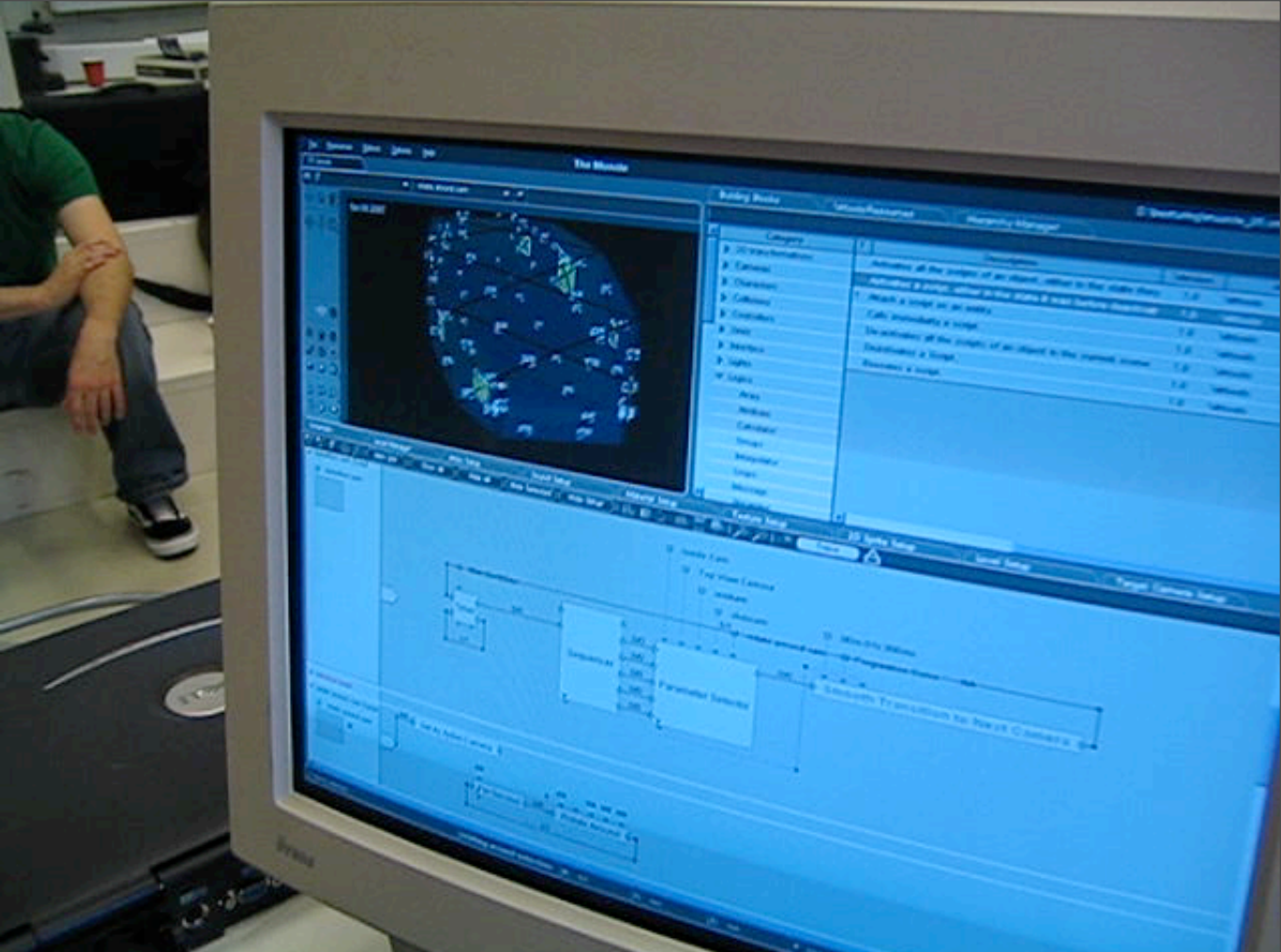






Kas Oosterhuis  
*Trans-Ports*









electro-bamboo forest  
Game, Set and Match conference  
Architecture department TU Delft



# Video Organ

modular approach

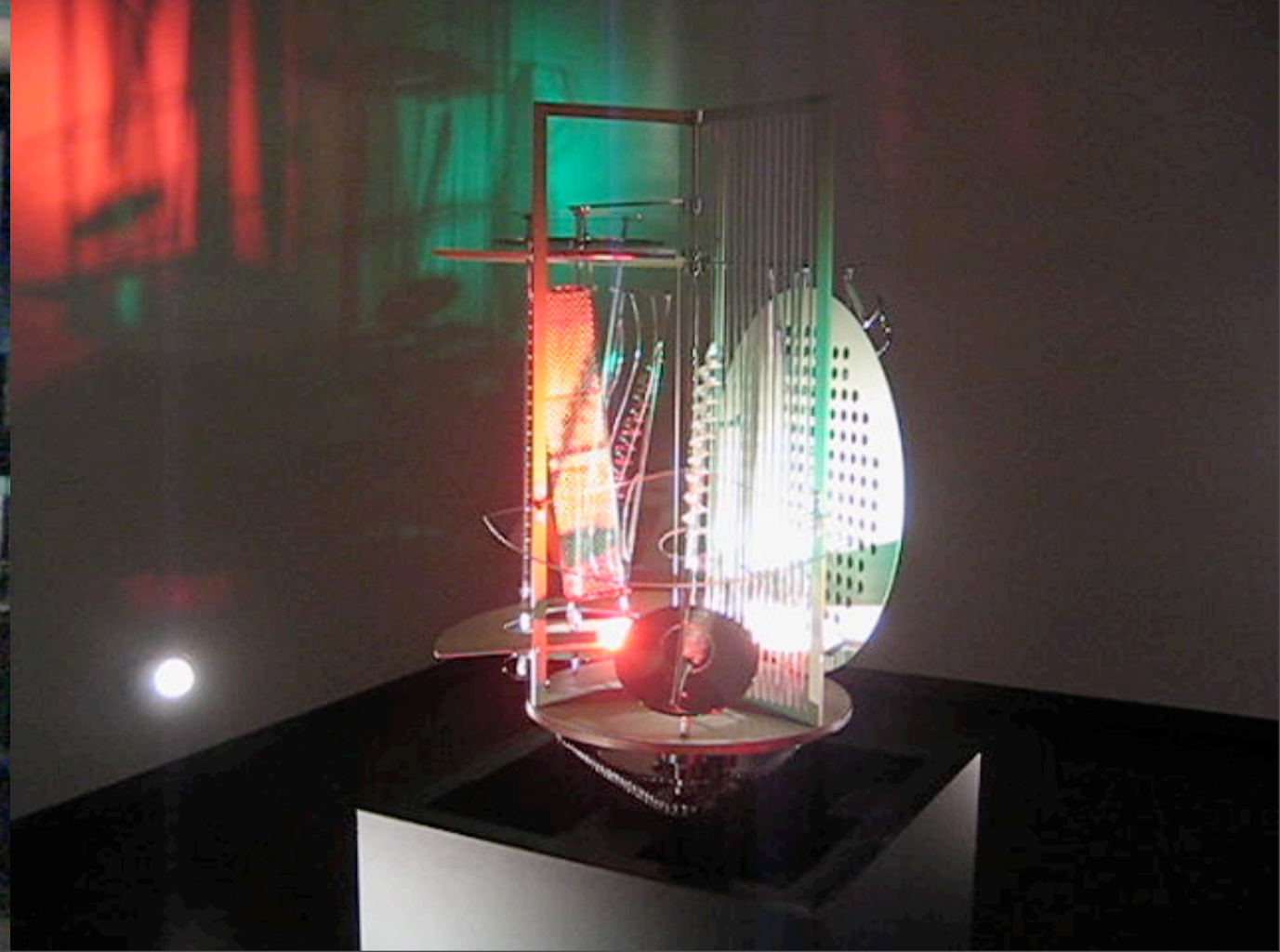
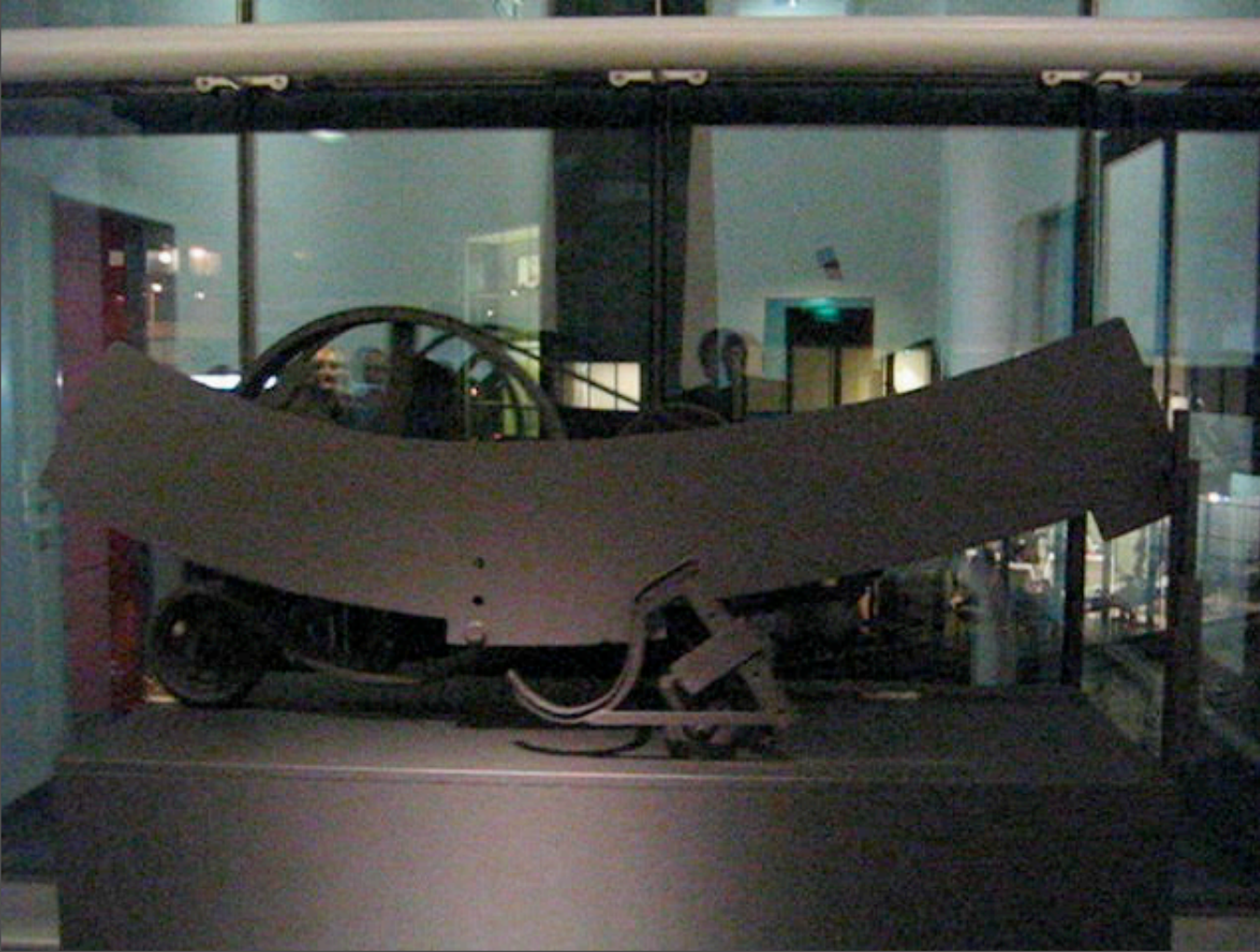
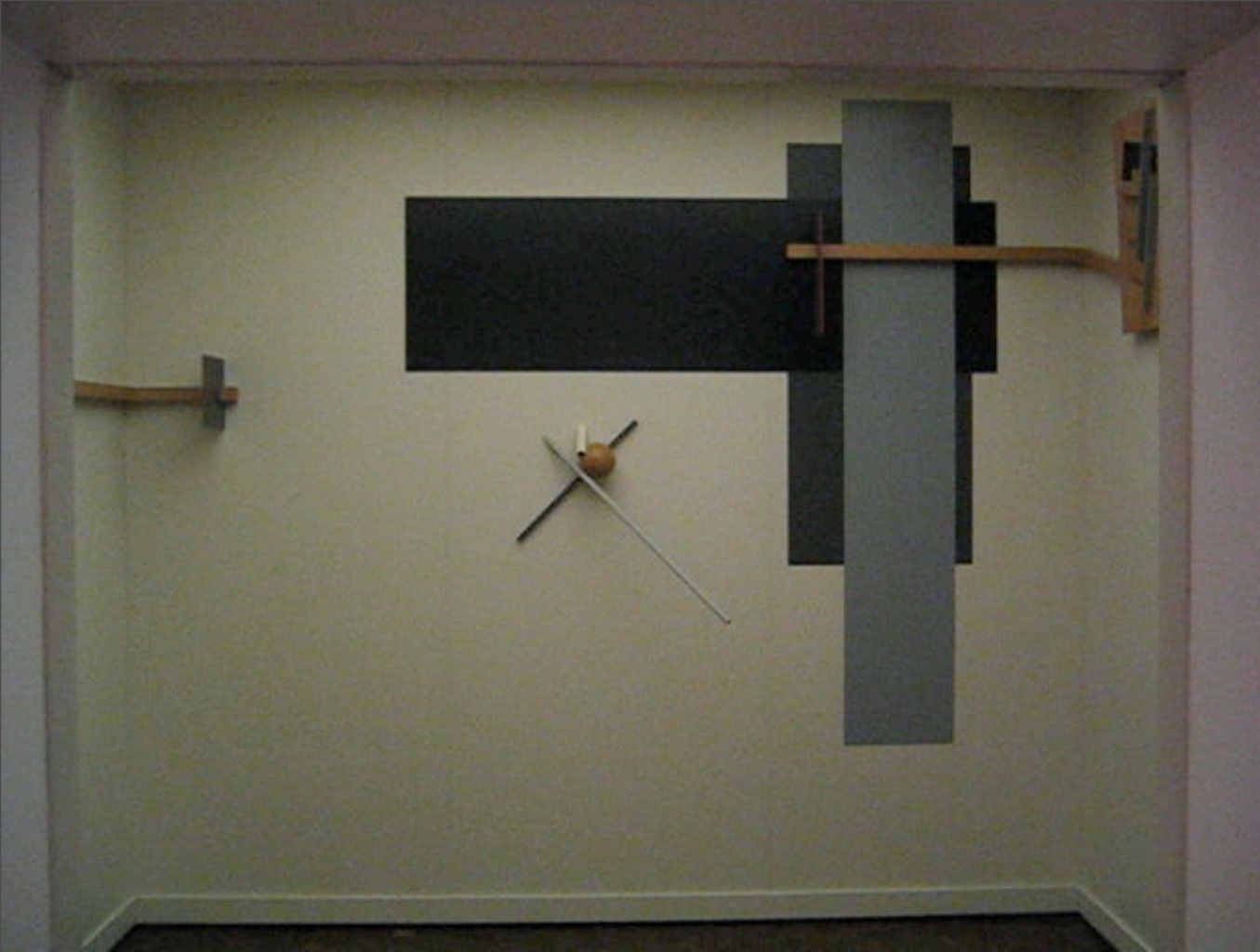




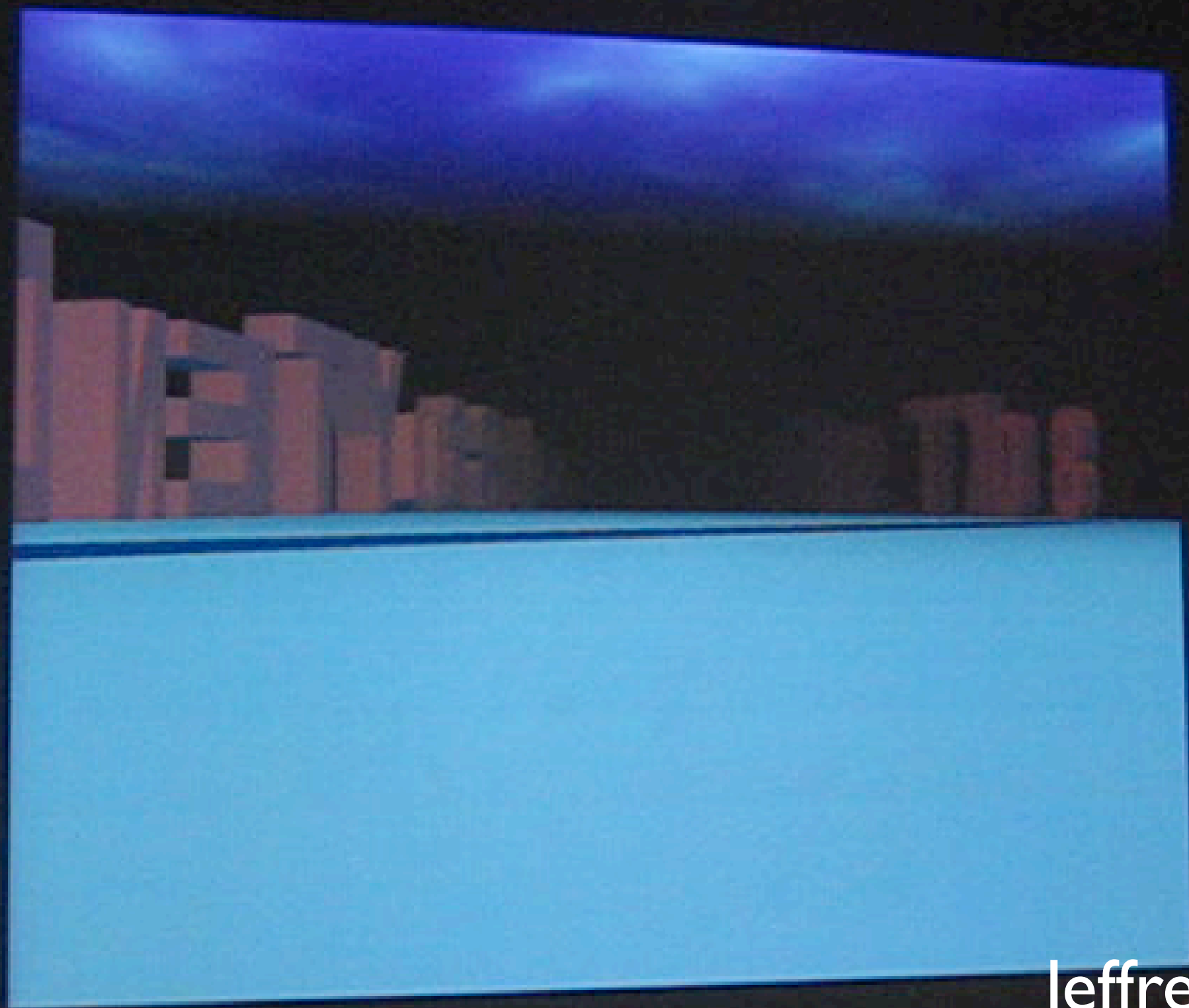


Inside  
Out









Jeffrey Shaw  
*Legible City*





Pain Station



Marnix de Nijs  
*Run Motherfucker Run*











A

H

Aperitif

Hors d'Oeuvre

Apellation Controlée

Degu Station

ENTRÉE

A M U S E

G U E U L E

C

Garçon!

Encore du Vin

Dessert

Verzadiging

C U I S I N E

P L A Y A

Frietkot

Ketchup Currie

D E L M A Y O

V

A

N

O









***Avant Garde***

***Hi Culture***

***Professional***

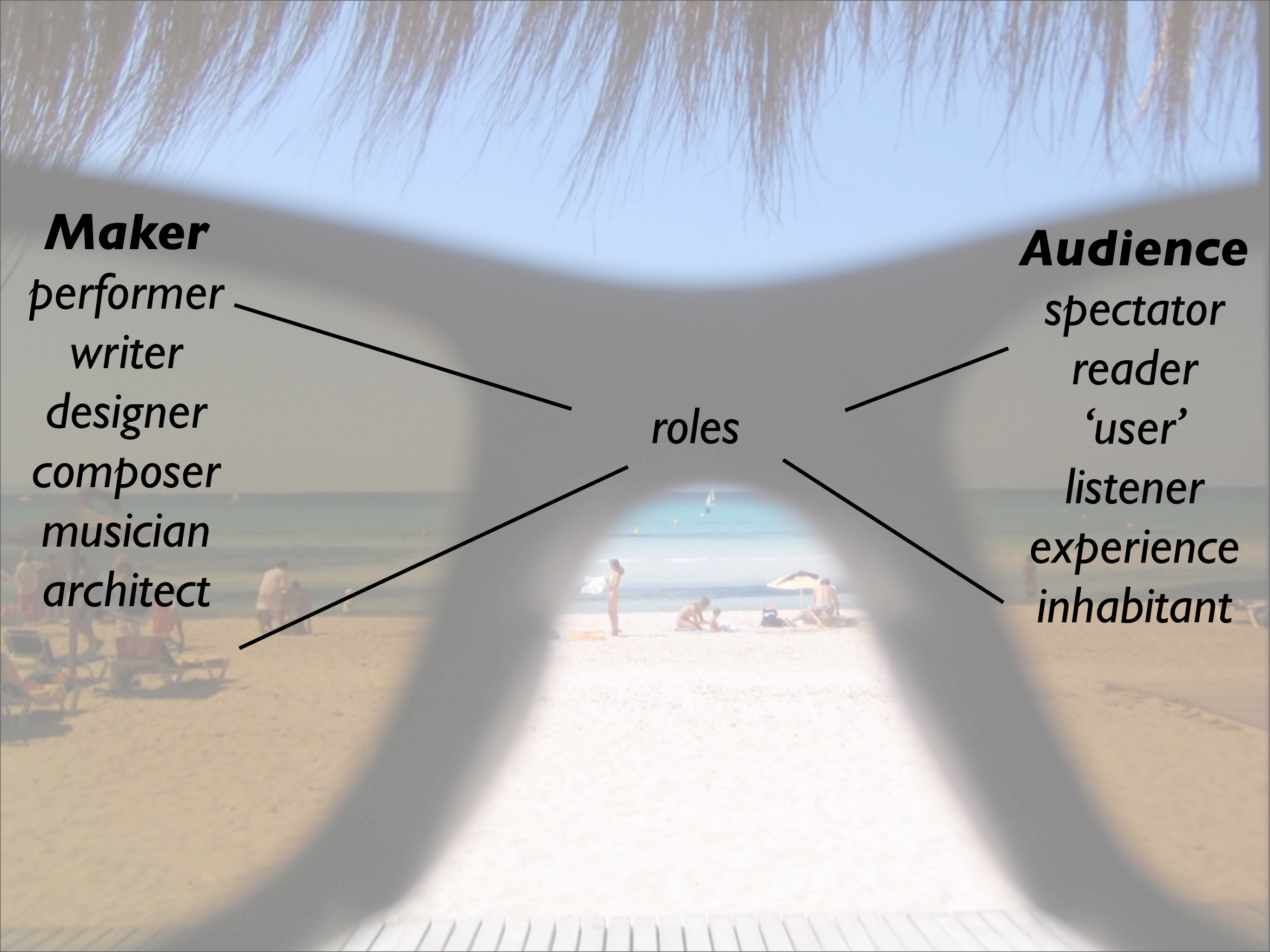
***Entertainment***

***Lo Culture***

***Amateur***

***Popular***





## ***Maker***

*performer*

*writer*

*designer*

*composer*

*musician*

*architect*

*roles*

## ***Audience***

*spectator*

*reader*

*‘user’*

*listener*

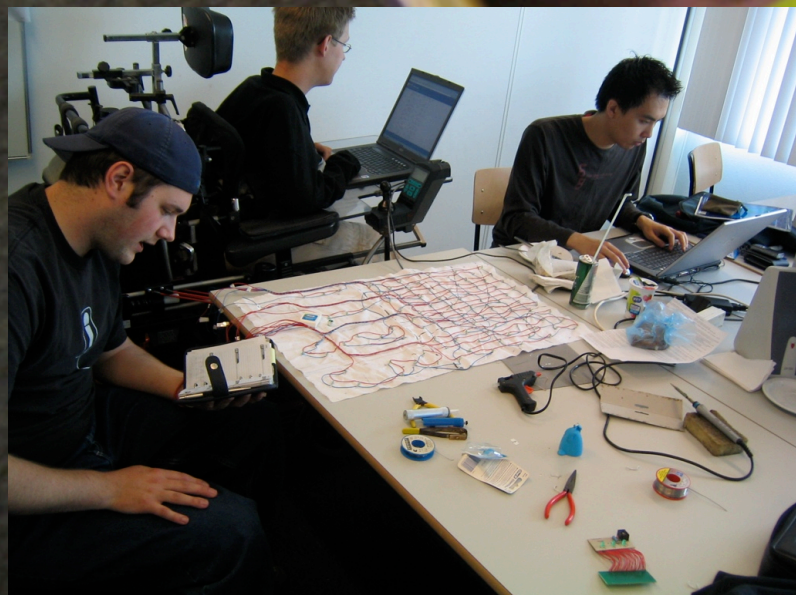
*experience*

*inhabitant*

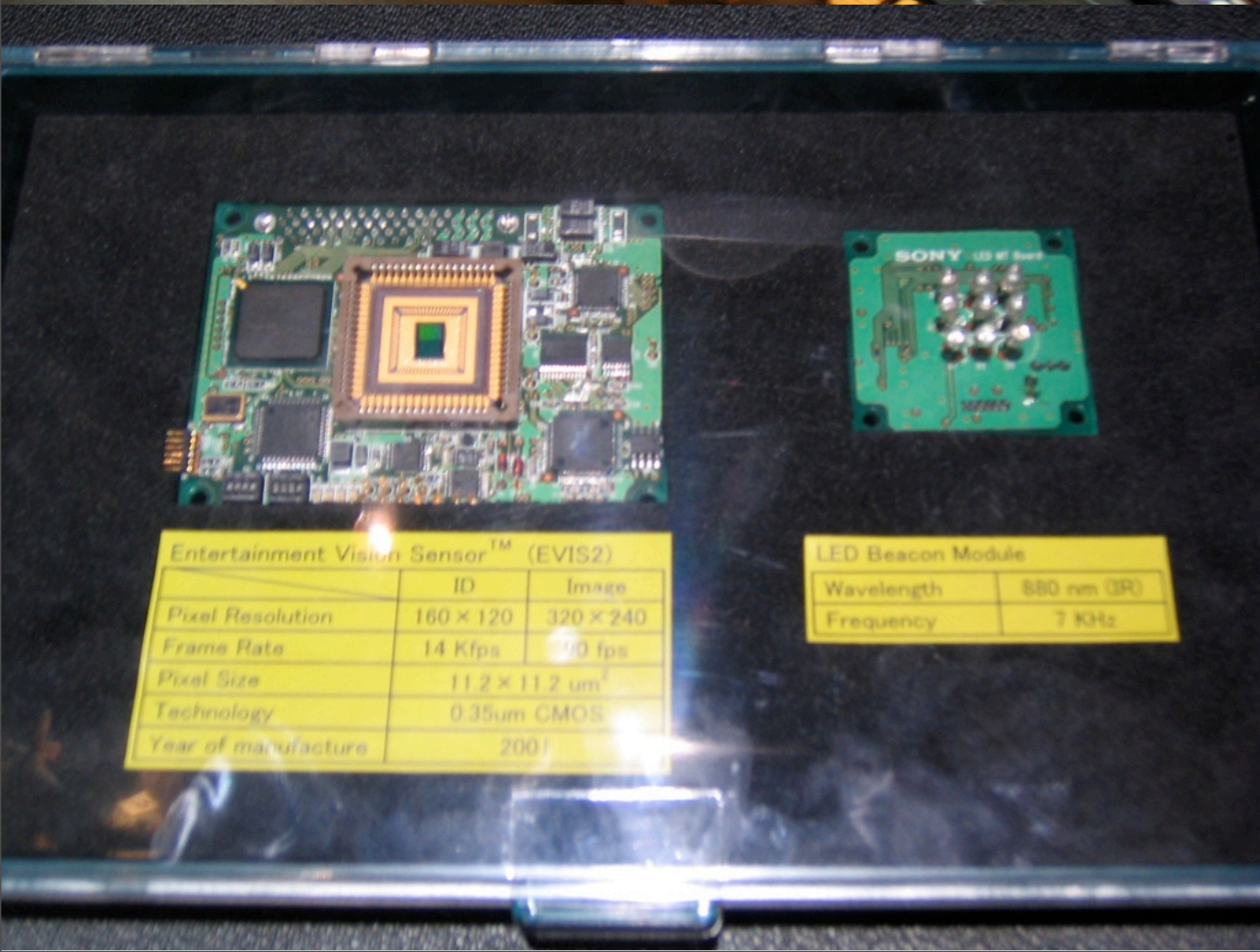




















Tokyo  
Sega World







[to entertain, press play]



