

# IFIP TC14 Entertainment Computing Meeting Minutes

*Conservatoire National des Arts et Metiers, Paris, France.*

*May 3 2013, 15:30-18:00*

## Officers

Chair: Matthias RAUTERBERG [MR]

Vice-chair: Hyun Seung YANG [HY]

Secretary: Erik VAN DER SPEK [ES]

## Participants

Present	Via Internet
Matthias RAUTERBERG [MR] (TC Chair) Zlatogor MINCHEV [ZM] (rep. Bulgaria) Magy SEIF-EL NASR [MS] (rep. United States) Helmut HLAVACS [HH] (rep. Austria) Piotr GAWRYSEK [PG] (rep. Poland) Esteban CLUA [EC] (rep. Brazil) Artur LUGMAYR [AL] (rep. Finland) Pedro GONZALEZ CALERO [PC] (rep. Spain) Sid FELS [SF] (rep. Canada) Rainer MALAKA [RM] (rep. Germany) Nahum GERSHON [NG] (Honorary member) Marikken HOISETH [MH] (proxy for rep. of Norway) Junichi HOSHINO [JH] (rep. of Japan) Lyn PEMBERTON [LP] (ex-officio WG14.6 chair) David GEERTS [DG] (rep. Belgium) Ryohei NAKATSU (ex-officio WG 14.3 chair) Henry DUH [HD] (rep. Singapore) Nikitas SGOUROS [NS] (rep. Greece) Paolo CIANCARINI [PC] (rep. Italy) Mads HAAHR [MH] (rep. Ireland) Erik VAN DER SPEK [ES] (ex-officio Secretary)	Hyun YANG [HY] (TC Vice-chair, rep. Korea) Tim MARSH [TM] (ex-officio WG14.8 chair)
	Present observers
	Jerome DUPIRE [JD] (Observer) Jun HU [HU] (Observer) Junio ANACLETO [JA] (Observer) Yusuf PISAN [YP] (Observer via internet) Boril MINCHEV [BM] (Observer)

## Agenda

1. Approval of agenda
2. Approval of minutes
3. Report from ICEC2012
4. Report for ICEC2013
5. Proposal for ICEC2014
6. Handbook project
7. Financial support for networking
8. Reports from working groups
9. Any other business

**1. Approval of the agenda**

Agenda approved

**2. Approval of the minutes**

Mads Haahr was written incorrectly. Lyn Pemberton may or may not have been present, we'll check. [late addition: not on the attendee list, –EvdS]. Minutes approved.

**3. Report from ICEC2012**

RM: ICEC2012 was in Bremen, venue at the university, 26-29 September 2013. Joint with SGDA conference. Sponsors: German research foundation. TZI, Innogames, Clickworker. Four workshops. One other was canceled. SGDA and a tutorial. Single track conference. Keynote speakers Igor Mayer, Steve Ince, Espen Aarseth, Gabriel Zachmann.

Doctoral consortium was new, a bit small. EC thought it was very nice, healthy discussion. Social Media perhaps not greatly utilized. 21 long papers, 13 short, 16 posters and 8 demos accepted. 160 Participants, but 20 or so student volunteers. 70% European, not so many from US/Canada. Lessons learned: single track is good (good discussions and people stay). Workshop and tutorial program worked well; advice: don't charge for workshop, gets people to the conference. Student volunteer program worked well. Joining of SGDA brought in new people. Conference attracts mostly people from the same continent, another argument to keep changing the continent.

**Report for ICEC2013**

Organized by EC and JA. Program chairs are Flavio Soares Correa da Silva, Hyun Seung Yang and Sidney Fels. Program committee: 67 confirmed members, 20 diff. countries, 13 from Brazil (20%), 14 new members. Sponsors: Grand, Lia, IFIP, SBC, Universidade Federal de Sao Carlos, Universidade Federal Fluminense, Universidade Presbiteriana Mackenzie. 3 Keynote speakers: Patrick Baudisch, Roel Vertegaal, Sergi Jorda. Social activities: dinner on Wednesday, refreshments at demo section (Wednesday), party – reactable demo (DJ Gui Boratto, Thursday), Gala dinner (Friday), coffee breaks (everyday). Awards for best paper, best demo, best art installation, 5 best papers invited to submit to journal. Award sponsors Nvidia and Globo Television. Resources apart from registration fee asked for to CAPES, FAPESP GRAND. ICEC and SBGames common activities: keynotes (3 from each), social activities, posters and exhibition areas, doctoral consortium, maybe tutorials. Already approved by IFIP, and Springer LNCS arranged.

Participants of the ICEC conference have to pay a little extra to attend both conferences. Keynotes will be in English, some of the presentations in SBGames too, but also in Brazilian. SBGames is both industry and research. Start at 8:15 or 8:30 (RM: maybe too early). EC would see if it was possible to have the English sessions of SBGames during the workshop days, so ICEC visitors could visit them.

Keynotes (after question by SF) are open to visitors from both conferences, but only the keynotes. So far the workshops are not open to SBGames. SF: Estimate of 46k registration income is too high.

16:30 PG leaves

JA: People from Europe don't require a visa, others please get in touch so we can help you with them.

RM: One problem w.r.t. Europe may be ACE in the Netherlands one month after. Can't be changed for this conference, but in the future strategy this may be an important consideration.

#### **4. Proposal for ICEC2014**

Initially there were two options. Australia and China. China retracted. A videoconference with YP and TM was set up, where he

16:45 NG leaves.

Location: Sydney. Organizers are (confirmed so far) Yusuf Pisan, Chek Tien Tan, Andrew Johnston, Deborah Richards, Michael Hitchens, Tim Marsh. Sponsors: Sydney SIGGRAPH, Screen Australia, Game developers association of Australia, Vivid Sydney, Animal Logic, Dr Dr Studios. Dates are really flexible, no constraints. One possibility is September, to coincide with an event(?). A discussion followed over the conference location, which was by some deemed to be large and anonymous. Another concern that was expressed was that Australia is very expensive, flights, etc. and there needed to be a good financial backing how to keep the costs down. Australia is a good fit because it's one of the Australasian countries not done before and could open up new markets. SF and MS: Positive experiences with Australian conferences and conferences organized by YP. NS: the conference venue provides visibility to the big media community in Australia.

The discussion then moved to the possibility of joining with other conferences. DG: There are plans to join a number of smaller games conferences together (Fun&Games and others). There may be an official request later to have a joint conference together with ACM. We should make a strategic decision about this. RM: Competition with ACE and now Lennart Nacke wants to have a separate SigCHI games conference, we could also join them. SN: The effort to join conferences is one or two years of discussion; therefore not able to be done before 2014. We should still do ICEC2014, in parallel we talk about joining forces.

17:20 LP leaves.

#### **Voting for ICEC2014**

Tally: 17 in favor, 0 against, 1 abstain. ICEC2014 will be held in Australia.

#### **5. Handbook project**

RN: Springer invited us to write a handbook on entertainment computing. Proposal has been almost accepted. MR and RN are editors in chiefs. TC14 Members could be Field Editors. So around 20 Field Editors. It will take around 2 years (Springer expectation). I hope most will be interested to be field editors.

MR: my view is to capture the state of the art, not your late breaking results, but an overview. The idea is to create a reference work. Field editors have to identify main keywords and relevant authors. The

main mission is not that we contribute ourselves. We expect about 80-100 authors with several pages each.

## **6. Financial support for networking**

In order to make these meetings and future joint project proposals financially possible, ES proposed to apply for a COST action. Intended for European research networks, but researchers outside of Europe are also eligible for the funding. Average 130k per year for 19 members, for 4 years. Much of the needed infrastructure already in place: we already have the contacts, domain, working groups, conferences for dissemination, in fact, PG was told by a member of COST that this would be a good fit for us. The TC agreed that this was a good idea, some members already had experience with COST actions. Everyone has to write a part about their research and how it applies to our proposal. We are still looking for people with experience in such projects to help coordinate. Further info [www.cost.eu](http://www.cost.eu)

## **7. Reports from working groups**

RN WG3: I want to make the handbook a strong focus of the WG.

SN WG4: Games for change became an IFIP-endorsed conference last year. And want to do this again.

LP WG6: LP already left

DG WG6: ITV conference takes place end of June. IFIP was always cosponsor. Don't know for this year.

MR: Doesn't have to be a financial commitment, but want the event to be broadcast on IFIP calendar.

HU WG7: Recently a few new members joined. I became vice-chair because other vice-chair was not so active last years. Naoko is organizing special track for Cultural Computing. MR: Is this an IFIP event? HU: don't know. One of the efforts I support in my group is to organize events.

TM WG8: Tim Marsh Co-Conference Chair of Serious Games Development & Applications - SGDA 2013, Norway, Oct 2013. WG SG proposed Workshop for ICEC 2013, Brazil.

## **8. AOB**

About joining ICEC with other conferences:

RM can ask Lennart about joining forces for ICEC. MS: Not possible for 2014, because they already have a date and venue.

HD will talk to Adrian Check.

Could be an option to join it with iTV community, DG could raise the option.